

Craft Name \_\_\_\_\_  
 Craft Type \_\_\_\_\_  
 Locomotion \_\_\_\_\_

# STARSIEGE

## EVENT HORIZON

### Statistics

<b>C</b> _____	_____	<b>M</b> _____	_____	<b>S</b> _____	_____	<b>Q</b> _____	_____
Class	BP	Move	BP	Scale	BP	Quarters	BP

### Crew

Position	Character	Bonuses
Pilot		
Captain		
Engineering		
Gunnery		
Support		

### Functional Bonuses

Specialty/Skill Bundle	Bonus	BP
Defense		
Sensors		

### Subsystems

Subsystem1				Subsystem2			
Maximum Size			BP	Maximum Size			BP
R	S	T	V	R	S	T	V
Class	Damage			Range	Scale		
Range	Scale			Damage	Class		
Functions				Functions			

Durability	□□□□	□□□□	<input type="checkbox"/> Disabled	Durability	□□□□	□□□□	<input type="checkbox"/> Disabled

Subsystem3				Subsystem4			
Maximum Size			BP	Maximum Size			BP
R	S	T	V	R	S	T	V
Class	Damage			Range	Scale		
Range	Scale			Damage	Class		
Functions				Functions			

Durability	□□□□	□□□□	<input type="checkbox"/> Disabled	Durability	□□□□	□□□□	<input type="checkbox"/> Disabled

Subsystem5				Subsystem6			
Maximum Size			BP	Maximum Size			BP
R	S	T	V	R	S	T	V
Class	Damage			Range	Scale		
Range	Scale			Damage	Class		
Functions				Functions			

Durability	□□□□	□□□□	<input type="checkbox"/> Disabled	Durability	□□□□	□□□□	<input type="checkbox"/> Disabled

### Durability Track

□□□□	□□□□	□□□□	□□□□	<input type="checkbox"/>	□□□□	□□□□
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### Special Effects

Effect	BP

### Flaws

Effect	BP

### Other Functions

Effect	BP

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