

☐ MA-2077A Pistol

DMG: W+1 SK	Spray: --	Pen: 2
Area: --	Close: 10	Max: 50
Cap: 15	Fired: ○ □□□□□□□□	



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Cap: 15	Fired: ○ □□□□□□□□	



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Area: --	Close: 10	Max: 50
Cap: 15	Fired: ○ □□□□□□□□	



☐ M1911 Pistol (Antique)

DMG: W+1 SK	Spray: --	Pen: 3
Area: --	Close: 10	Max: 50
Cap: 10	Fired: □□□□□□□□	



☐ MA-70 Pistol

DMG: W SK	Spray: 0/1	Pen: 2
Area: --	Close: 10	Max: 50
Cap: 18	Fired: ○ □□□□□□□□	



☐ MA-2077A Pistol

DMG: W+1 SK	Spray: --	Pen: 2
Area: --	Close: 10	Max: 50
Cap: 15	Fired: ○ □□□□□□□□	



☐ M1911 Pistol (Antique)

DMG: W+1 SK	Spray: --	Pen: 3
Area: --	Close: 10	Max: 50
Cap: 10	Fired: □□□□□□□□	



☐ MA-70 Pistol

DMG: W SK	Spray: 0/1	Pen: 2
Area: --	Close: 10	Max: 50
Cap: 18	Fired: ○ □□□□□□□□	



☐ MA-70 Pistol

DMG: W SK	Spray: 0/1	Pen: 2
Area: --	Close: 10	Max: 50
Cap: 18	Fired: ○ □□□□□□□□	




☐ MA-70 Pistol

DMG: W SK	Spray: 0/1	Pen: 2
Area: --	Close: 10	Max: 50
Cap: 18	Fired: ○ □□□□□□□□	




☐☐ N105 Smoke Grenade (3)

Radius 25m
Provides -3d penalty to attack targets within



☐☐ N105 Smoke Grenade (3)

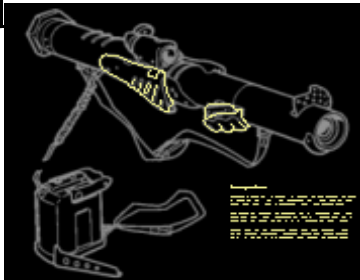
Radius 25m
Provides -3d penalty to attack targets within



☐☐☐☐ M78 Phased Plasma Infantry Gun


DMG: W+4 SK	Spray: --	Pen: 6
Area: 3d	Close: 100	Max: 1000
Cap: 30	Fired: ○○ □□□□□□□□	

Notes Slow 1




☐☐ N105 Smoke Grenade (3)

Radius 25m
Provides -3d penalty to attack targets within




☐☐☐☐ M66 Demolitions Kit

2x M661 PBXW-124 Heavy Demolition Charges	☐☐
7x M662 PLASTEx-1 Light Demolition Charges	□□□□□□□□
10x M7 Electric Blasting Caps	□□□□□□□□□□
6x M1A Percussion Caps	□□□□□□
4x M700A2 Multi-Detonator (28 day timer)	□□□□
1x MK2 Detonation Cord (200m)	□
1x MK3 Primercord (200m, directional, shielded)	□
10x M60 Fuse Igniters	□□□□□□□□
1x Crimper	□□
1x Wire Cutter	□□
2x AR-20 Programmable Secure Radio Command Unit	□□



☐☐ N105 Smoke Grenade (3)


Radius 25m
Provides -3d penalty to attack targets within



☐☐☐ M240A1 Incinerator

DMG: W+1 SK	Spray: 1/2/3	Pen: 0
Area: 3d (Burn)	Close: 10	Max: 50
Cap: 60	Fired: ○○○○ □□□□□□□□	


Capable of Indirect Fire



☐☐☐ M240A1 Incinerator

DMG: W+1 SK	Spray: 1/2/3	Pen: 0
Area: 3d (Burn)	Close: 10	Max: 50
Cap: 60	Fired: ○○○○ □□□□□□□□	


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Area: 3d (Burn)	Close: 10	Max: 50
Cap: 60	Fired: ○○○○ □□□□□□□□	


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DMG: W+1 SK	Spray: 1/2/3	Pen: 0
Area: 3d (Burn)	Close: 10	Max: 50
Cap: 60	Fired: ○○○○ □□□□□□□□	


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DMG: W+1 SK	Spray: 1/2/3	Pen: 0
Area: 3d (Burn)	Close: 10	Max: 50
Cap: 60	Fired: ○○○○ □□□□□□□□	


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Area: 3d (Burn)	Close: 10	Max: 50
Cap: 60	Fired: ○○○○ □□□□□□□□	


Capable of Indirect Fire



☐☐ Mossberg 12-Gauge (sawed off)

DMG: W+3SK	Spray: --	Pen: 4
Area: --	Close: 15	Max: 30
Cap: 6+1	Fired: □□□□□ □	

Notes Slow 1 to hot-load different ammo types



☐☐ AN/PQS-244/3 Ultrasound Motion Tracker

Close: 20	Max: 1000
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Effects: +1wd Awareness

Motion Tracker has an optimal range of 50m in densely packed areas with multiple targets.



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Close: 20	Max: 1000
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Effects: +1wd Awareness

Motion Tracker has an optimal range of 50m in densely packed areas with multiple targets.



☐☐ N110 Flashbang (3)

Radius 15m
-2d to all actions for unprotected targets for 6-Sense rnds




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☐☐ N110 Flashbang (3)

Radius 15m
-2d to all actions for unprotected targets for 6-Sense rnds



☐☐☐ M52 Combat Shotgun

DMG:	W+3SK	Spray:	--	Pen:	4
Area:	--	Close:	15	Max:	30
Cap:	8+1	Fired:	☐☐☐☐☐☐☐☐ ☐		

Notes Slow 1 to hot-load different ammo types



☐☐☐ M901 Assault Shotgun

DMG:	W+3 SK	Spray:	0/2	Pen:	4
Area:	--	Close:	15	Max:	30
Cap:	20	Fired:	○ ☐☐☐☐☐☐☐☐☐		



☐☐ MA-S90 Submachine Gun


DMG:	W SK	Spray:	0/4	Pen:	2
Area:	--	Close:	40	Max:	200
Cap:	50	Fired:	○○○○ ☐☐☐☐☐☐☐☐☐		



☐ Mossberg 12-Gauge (sawed off)

DMG:	W+3SK	Spray:	--	Pen:	4
Area:	--	Close:	15	Max:	30
Cap:	6+1	Fired:	☐☐☐☐☐☐ ☐		

Notes Slow 1 to hot-load different ammo types



☐☐ M52 Combat Shotgun

DMG:	W+3SK	Spray:	--	Pen:	4
Area:	--	Close:	15	Max:	30
Cap:	8+1	Fired:	☐☐☐☐☐☐☐☐ ☐		

Notes Slow 1 to hot-load different ammo types



☐☐ MA-S90 Submachine Gun

DMG:	W SK	Spray:	0/4	Pen:	2
Area:	--	Close:	40	Max:	200
Cap:	50	Fired:	○○○○ ☐☐☐☐☐☐☐☐☐		



☐☐☐ M52 Combat Shotgun

DMG:	W+3SK	Spray:	--	Pen:	4
Area:	--	Close:	15	Max:	30
Cap:	8+1	Fired:	☐☐☐☐☐☐☐☐ ☐		

Notes Slow 1 to hot-load different ammo types




☐☐☐☐ M901 Assault Shotgun

DMG:	W+3 SK	Spray:	0/2	Pen:	4
Area:	--	Close:	15	Max:	30
Cap:	20	Fired:	○ ☐☐☐☐☐☐☐☐☐		



☐☐ MA-S90 Submachine Gun

DMG:	W SK	Spray:	0/4	Pen:	2
Area:	--	Close:	40	Max:	200
Cap:	50	Fired:	○○○○ ☐☐☐☐☐☐☐☐☐		




☐☐☐☐ M56 Smartgun

DMG:	W+3 SK	Spray:	1/3/5	Pen:	5 (b)
Area:	--	Close:	40	Max:	400
Cap:	200	Fired:	○○○○○○○○○ ☐☐☐☐☐☐☐☐☐		



☐☐☐☐ M56 Smartgun

DMG:	W+3 SK	Spray:	1/3/5	Pen:	5 (b)
Area:	--	Close:	40	Max:	400
Cap:	200	Fired:	○○○○○○○○○ ☐☐☐☐☐☐☐☐☐		



☐☐☐☐ M-109 Sniper/Antimateriel Rifle

DMG:	W+4 SK	Slow:	1	Pen:	6 (b)
Area:	1d	Close:	100	Max:	1000
Cap:	5	Fired:	☐☐☐☐		



